




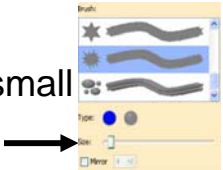







Pixie

If I Could be a.... PRE K – 3rd

1. Launch Pixie 
Pixie
2. Select  and type “IF I COULD BE AN ANIMAL... By: Your Name” **Resize** and move the textbox as necessary.
3. Select the paintbrush tool. 
4. Choose a color and paint your habitat (grass, pond, etc.)
5. Select a sticker from the  **Animals** category and click on the canvas.
6. Click on the  paintbrush tool and resize the tool to a small setting 
7. Select a black color and trace the animal you have chosen. (*You won't see the lines until you are finished.*)
8. Click on the sticker and press backspace to reveal your drawing.
9. Use the fill bucket tool  to finish coloring your animal.
10. Use the  and the stickers to add details to your drawing.
11. Click on the  text tool and write a story about why you would like to be the animal you chose, if you had to be an animal.